Name:	Danielle Johnson	Assignment: #2

Design Steps of the Program Development Life Cycle

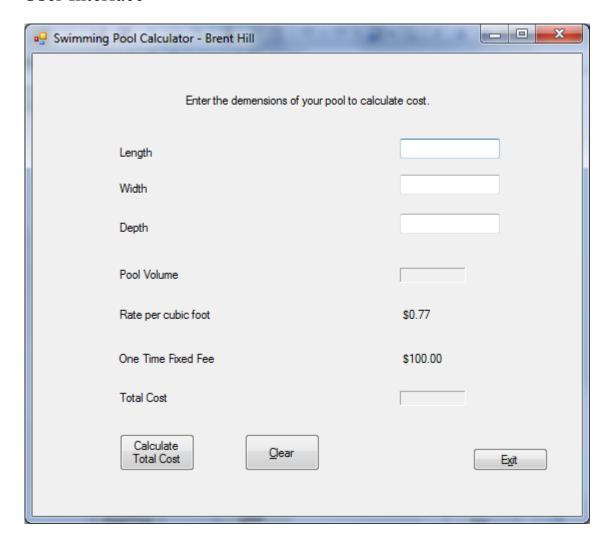
Requirements Document

Date Submitted:	3/27/14		
Application Title:	Falling Distance		
Purpose:	This application will allow the user to enter the amount of time that an object has fallen and then dispays the distance that the object fell.		
Program Procedures:	From a window on the screen the user should enter amount of time an object has fallen. The program will display distance that the object fell in single, double, and triple time.		
Algorithms, Processing, and Conditions:	 The user must be able to enter the amount of time an object has fallen. After the user enters the amount of falling time, the user clicks the Calculate button. The program must calculate the distance an object has fallen in single, double, and triple time. The program must display the three distance results. To determine the distance, distance equals (.5)(9.8)(t²). The user must be able to clear the information and reenter the 		
Notes and Restrictions:	data. 2. To close the program, the user should be able to click the exit button.		
Comments:	1. The designer must determine the design of the user interface, and the words and graphics used in the user interface.		

Use Case Definition

- 1. The user opens the application
- 2. The user enters the amount of falling time of an object.
- 3. The user clicks the Calculate button.
- 4. The program displays the three distances calculated.
- 5. The user can click the Clear button or press ALT+C and then repeat steps 2 through 4.
- 6. The user terminates the program by clicking the Exit button or by pressing ALT+X.

User Interface



List of the controls and relevant property values.

Control Type	Control Name	Description	Property	Value
Form	frmFallingDistance	Only form in application.	Text	"frmFallingDistan ce_DanielleJohns on"
List	lstResults	Displays the results of the	Text	"lstResults"
Box		falling distance calculations.		

Text Box	txtTime	Holds the number value for the amount of falling time.	Text	((;)
Button	btnCalculate	When clicked, displays the three falling distances.	Text	"&Calculate"

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Button	btnReset	When clicked, all information	Text	"&Reset"
		that was entered will be		
		cleared.		
Button	btnExit	When clicked, the program	Text	"E&xit"
		will terminate.		

Event Planning Document

Program Name:	Developer:	Object:	Date:	
Falling Distance	Danielle	frmFallingDistance 3/27/14		
	Johnson			
Object	Event Trigger	Event Processing		
		Calculate falling distance as	$(.5)(9.8)(t^2).$	
btnCalculate	Click	Repeat for double and triple times.		
	ALT+C	Display falling distances.		
btnReset Click		Clear time text box.		
	ALT+R	Clear falling distance results.		
		Set focus on the time text box.		
btnExit	Click	Close the window and terminate the program.		
	ALT+X			
frmPoolCalculator	Load	Set focus on time text box.		
		Display falling distance resul	lts.	

Event Flowcharts:

